

# AN INTENTION-BASED SEMANTICS FOR IMPERATIVES

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- (1) **Do the right thing**
- (2) **Snow is white**
- (3) **Fly me to the moon** and **let me play among the stars**
- (4) **Make us omelettes** or **I'll get us some bagels**
- (5) **Help me** if **you can**

[[Snow is white]] = ???

**DECLARATIVE**

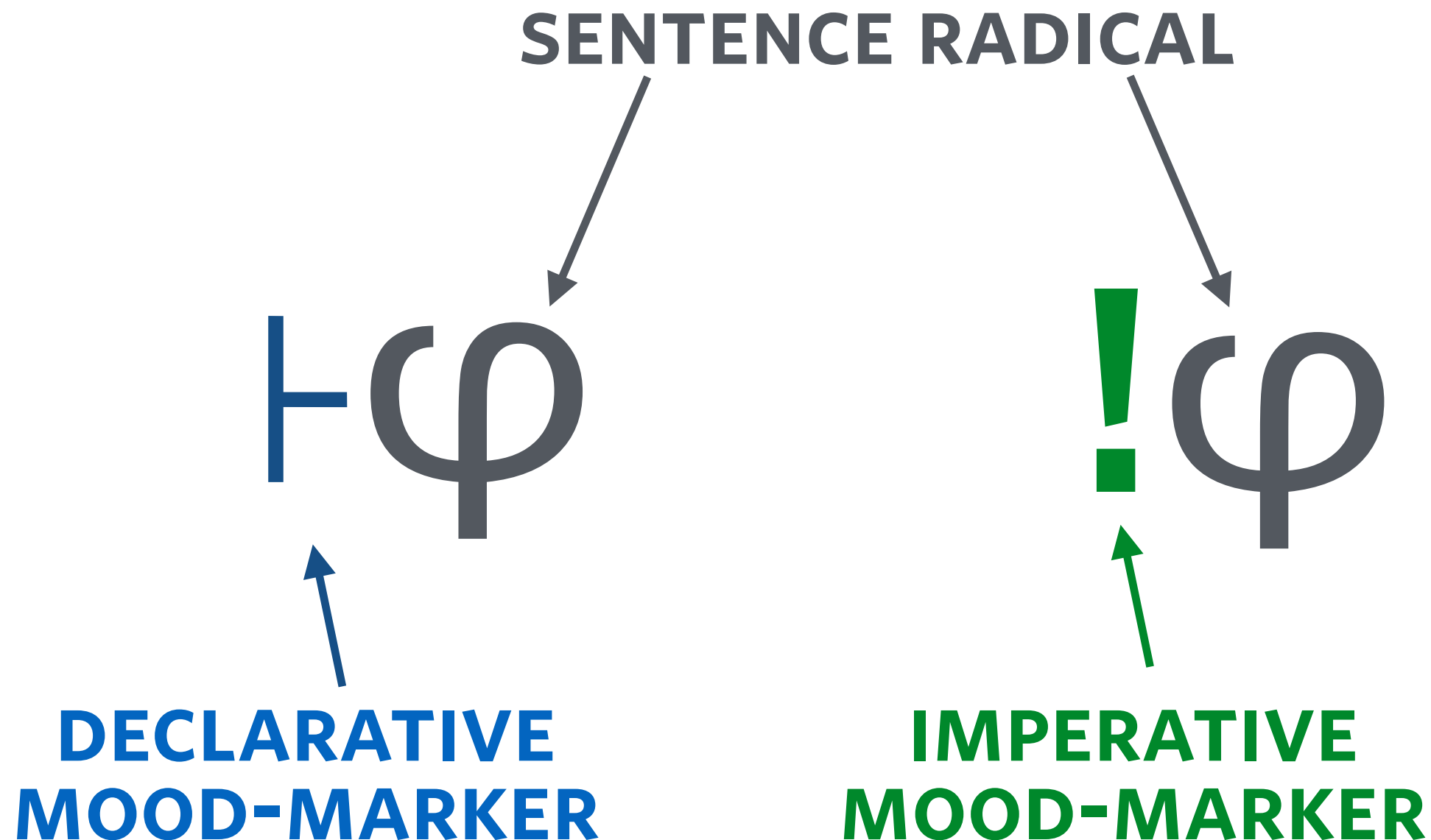
[[Do the right thing]] = ???

**IMPERATIVE**

# TWO ASSUMPTIONS

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1. Clauses factor, at LF, into a mood-marker and a moodless sentence radical.



# TWO ASSUMPTIONS

2. The semantic value of a sentence radical is a set of possible worlds.

$$(\forall \varphi) [\varphi] \in W$$

# POSITIVE VIEW: A SKETCH

cf. Charlow (2014)

# POSITIVE VIEW: A SKETCH

For any sentence radical  $\varphi$ :

$[\vdash\varphi]^c$  is a belief

(namely: the belief that  $[\varphi]^c$  is true)

$[\!\!|\varphi|^c]$  is an intention

(namely: the intention to make  $[\varphi]^c$  true)



# POSITIVE VIEW: A SKETCH

$\llbracket \text{snow is white} \rrbracket^c =$

The belief that snow is white.

# POSITIVE VIEW: A SKETCH

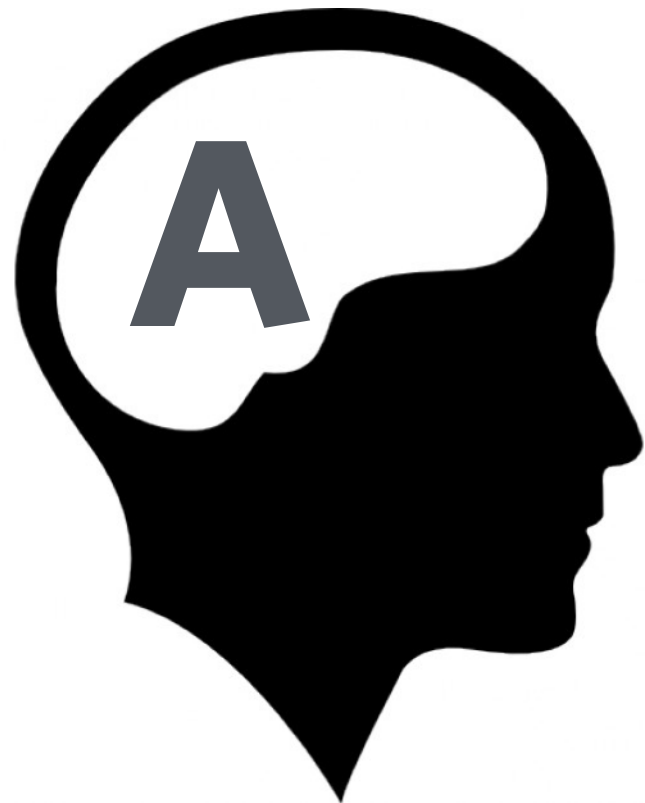
$\llbracket \text{buy me a drink} \rrbracket^c =$

the intention to buy speaker<sub>c</sub> a drink

# POSITIVE VIEW: A SKETCH

How to  
formalize this?

# POSITIVE VIEW: A SKETCH



$M_A$  determines:  
(in a way to be explained)

**$B_A$**

**$A$ 's BELIEF STATE**  
=the set of worlds compatible  
with what  $A$  believes

**$M_A$**

**$A$ 's COGNITIVE MODEL**  
=a set-theoretic representation  
of  $A$ 's beliefs and plans

**$I_A$**

**$A$ 's INTENTION STATE**  
=the set of worlds compatible  
with what  $A$  intends

# POSITIVE VIEW: A SKETCH

Beliefs and intentions are formalized as properties of cognitive models:

Belief that dogs are better than cats:

$$\lambda \mathbf{M}_A . \mathbf{B}_A \subseteq \{w : \text{dogs are better than cats at } w\}$$

Intention to high-five Beyoncé:

$$\lambda \mathbf{M}_A . \mathbf{I}_A \subseteq \{w : A \text{ high-fives Beyonce at } w\}$$

# POSITIVE VIEW: A SKETCH

So, the semantic values of clauses are properties of cognitive models too.

For any sentence radical  $\varphi$ ,

$$\llbracket \vdash \varphi \rrbracket^c = \lambda M_A . B_A \subseteq \llbracket \varphi \rrbracket^c$$

$$\llbracket !\varphi \rrbracket^c = \lambda M_A . I_A \subseteq \llbracket \varphi \rrbracket^c$$

# **ALTERNATIVE TREATMENTS**

## FIRST ALTERNATIVE:

# STATIC SEMANTICS, DYNAMIC PRAGMATICS

(Portner; von Stechow & Ginzburg; Roberts)

[[Snow is white.]] =

$\lambda w_{st} . \text{snow is white in } w$

(The proposition that snow is white.)

[[Do the right thing!]] =

$\lambda w_{st} . \lambda x_e : x = \alpha_c . x \text{ does the right thing in } w$

(A property (restricted to the addressee) of doing the right thing.)



# PROBLEM FOR STATIC VIEWS: **MIXED COORDINATION**

(We're about to go into the bar together. I say:)

**Buy us drinks and I'll find a table.**

## NOTE:

- Needn't have a conditional meaning.
- Can mean roughly: 'I'll find a table. Buy me a drink.'
- Can be the consequent of a conditional:  
'If your friend is tending bar, buy us drinks and I'll find a table.'

# PROBLEM FOR STATIC VIEWS: **MIXED COORDINATION**

(We're at a book store. Each of us has three books, but we only have enough money for five, total:)

**Put back Naked Lunch or I'll put back Waverley.**

(Starr ms)

## NOTE:

- Needn't have a conditional meaning.
- Can be the consequent of a conditional:  
'If we only have \$5, put back Naked Lunch or I'll put back Waverly.'

# PROBLEM FOR STATIC VIEWS: **IMPERATIVE INFERENCE**

Buy me a drink.

You won't buy me a drink unless you go to the bar.

↳ So, go to the bar!

Attack if the weather is good.

The weather is good.

↳ So, attack!

# SECOND ALTERNATIVE: DYNAMIC SEMANTICS

(e.g., Starr)

Starr's clauses:

$$R[\textcolor{blue}{\vdash}\varphi] = \{r_\varphi \mid r \in R \ \& \ r_\varphi \neq \emptyset\}$$

(where  $r_\varphi = \{\langle a[\varphi], a'[\varphi] \rangle \mid \langle a, a' \rangle \in r \ \& \ a[\varphi] \neq \emptyset\}$ )

(A CCP that adds the content of  $\varphi$  to the context's information.)

$$R[\textcolor{green}{!}\varphi] = \{r \cup \{\langle c_r[\varphi], c_r - c_r[\varphi] \rangle\} \mid r \in R\}$$

(A CCP that adds a preference for  $\llbracket \varphi \rrbracket^c$  over  $\llbracket \text{not } \varphi \rrbracket^c$  to the context)

# FIRST PROBLEM FOR DYNAMIC VIEWS: **RECALCITRANT SPEECH ACTS**

“Stop what you’re doing.”

“We’ve been all wrong about this.”

# FIRST PROBLEM FOR DYNAMIC VIEWS: **RECALCITRANT SPEECH ACTS**

“...it would be a mistake to augment the theory of assertion with the fruits of the epistemological literature on belief-revision.”

—N. Charlow (2014: §5.6.2)

# FIRST PROBLEM FOR DYNAMIC VIEWS: **RECALCITRANT SPEECH ACTS**

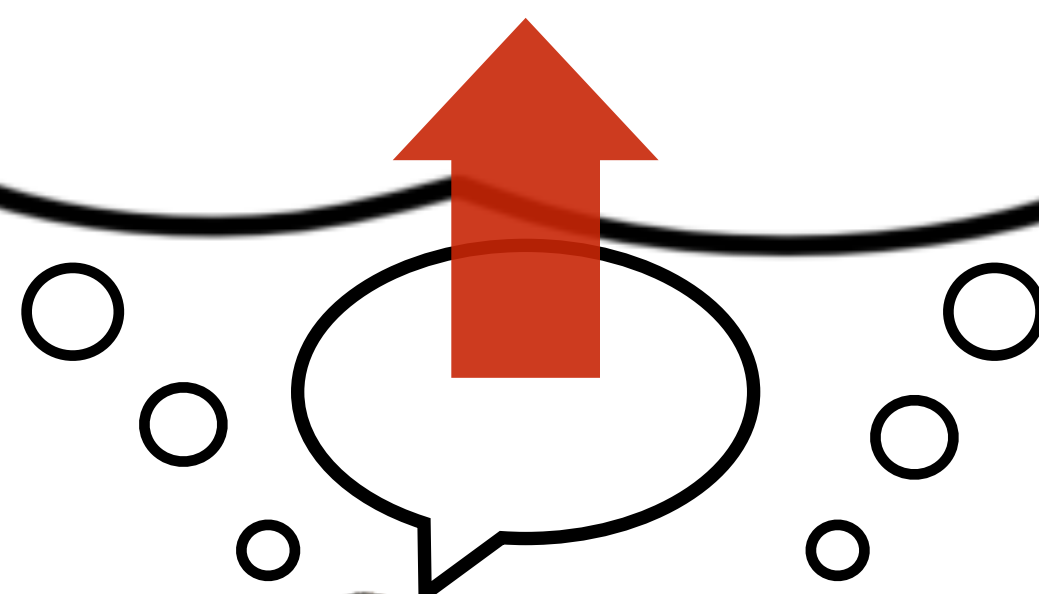
## **Solution:**

Semantics specifies properties of cognitive models, but leaves it up to a theory of non-monotonic reasoning to sort out how addressees should satisfy those properties on particular occasions.

SECOND PROBLEM FOR DYNAMIC VIEWS:

**BAD THEORY OF SPEECH ACTS**





## STALNAKER (1978, 2014):

To **assert  $q$**  is to propose adding  $p$  to the Common Ground (CG).

## ROBERTS (1996/2012):

To **ask  $q$**  is to proffer  $q$ , intending that it be adopted as the new Question Under Discussion (QUD).

## PORTNER (2004):

To **direct  $A$  to  $\varphi$**  is to propose that  $\varphi$  be added to their section of the conversation's To-Do List (TDL).

# CONTEXTS ARE PUBLIC

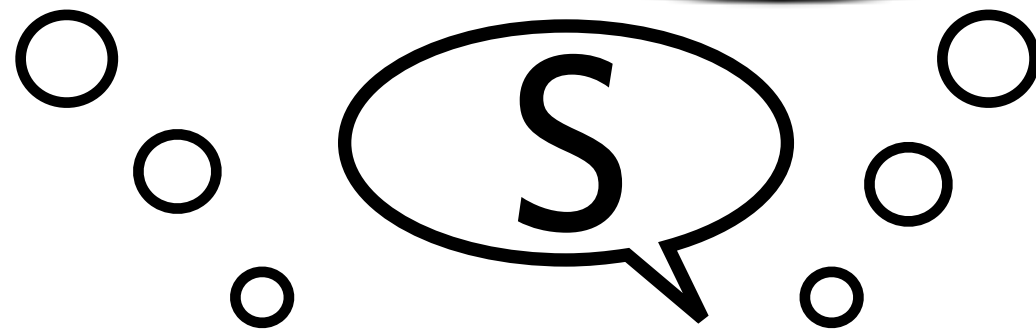
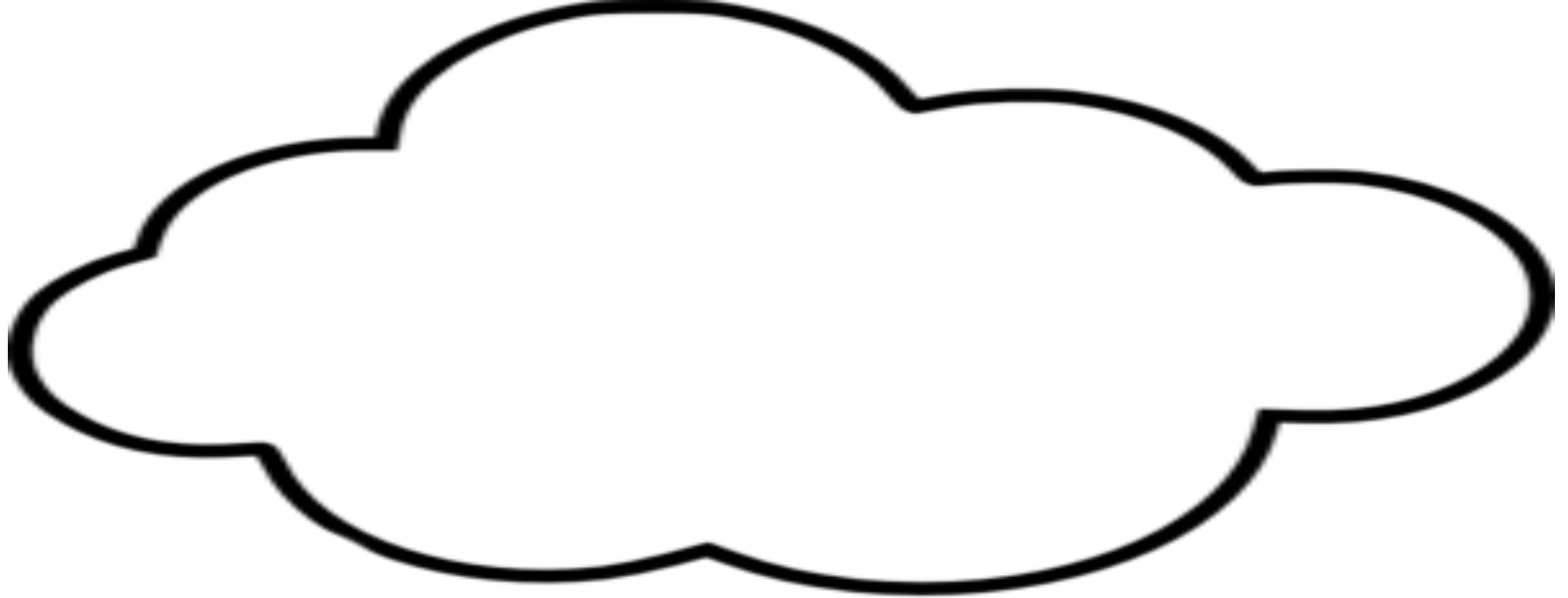
A proposition  $p$  is common ground of a conversation iff the participants *commonly accept*  $p$ :

- each accepts  $p$ ;
- each accepts that each accepts  $p$ ;
- etc.

(Stalnaker 2014)

# A PRAGMATIC ARGUMENT

Roughly: We regularly perform speech acts and successfully communicate, in situations where we can't, and can't expect to, change the common ground.



xx

# The Coordinated Attack Problem

## (The Byzantine Generals Problem)



# General A



# Enemy Army



# General B



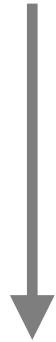








# Messenger









*Dear General B,*

*The attack will be at dawn  
tomorrow.*

*Please confirm.*

*with love, General A.*



*Dear General A,*

*I got your message. The attack  
will be at dawn.*

*Please confirm.*

*your best bro, General B.*



*Dear General B,*

*Got it. I love the smell of  
battle in the morning.*

*Please confirm.*

*bros 4 life, General A.*





*Dear General A,  
Roger. Lock and load.  
Please confirm.*

*bro grabs, General B.*



## **THEOREM**

Given reasonable assumptions about the generals' utility functions and epistemic standards, they will never achieve common knowledge or common belief. (Akkoyunlu et al., 1975; Gray, 1978; Halpern and Moses, 1990; Yemini and Cohen, 1979)

## **A (PRETTY CLEAR) COROLLARY**

They won't achieve common acceptance, either.

*Dear General B,*

*I've been reading some theoretical  
computer science papers, and it turns  
out that this is never going to work.*

*Anyway, my men have come down  
with cholera. Do you know the cure?*

*kisses, General A*





*Dear General A,*

*Shame about the attack.*

*Wash your hands and don't  
eat so close to the latrines.*

💙💙💙, General B.



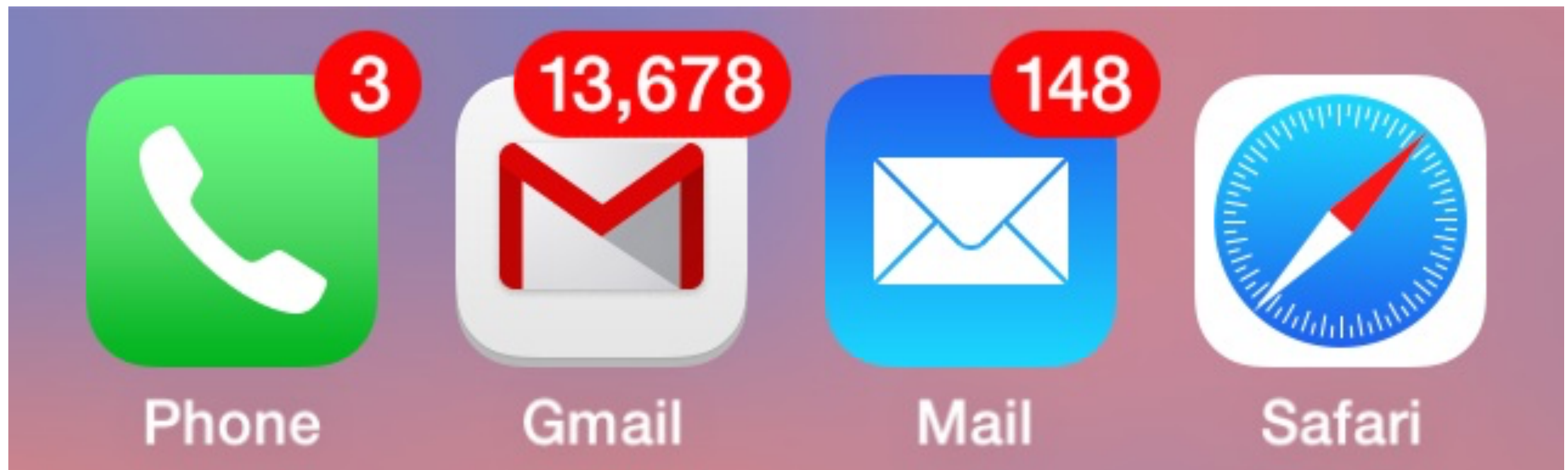


Last Will

~ and ~

Testament





(Rubenstein 1989; Binmore 1998)

## CONCLUSIONS

Successful communication doesn't require changing the context, if the context is built out of common (or even shared) attitudes.

Performing a speech act doesn't require *intending* or *proposing* to update the context, either.

## CONCLUSIONS

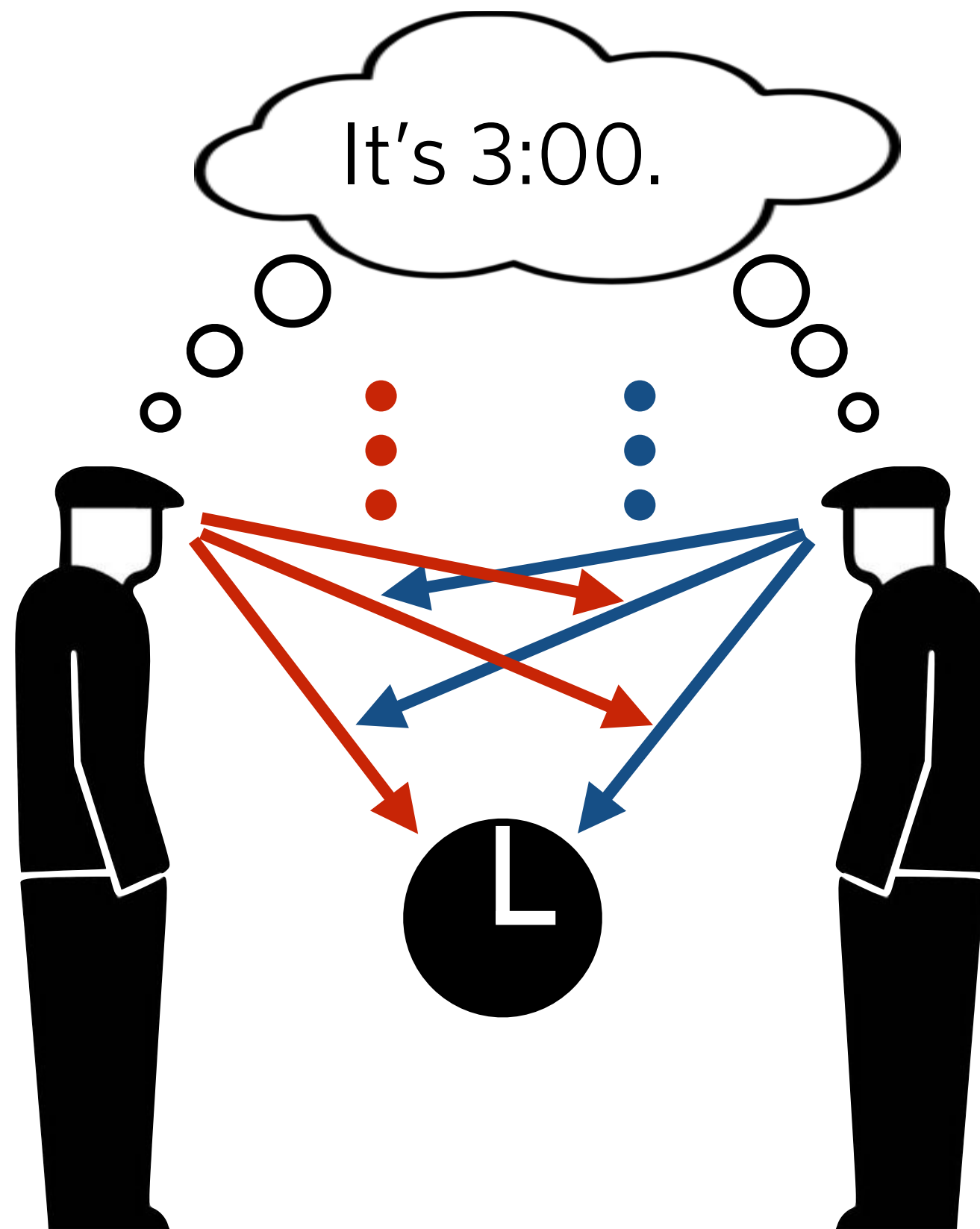
Context change can result from communication only in certain special circumstances.

*Which circumstances?*

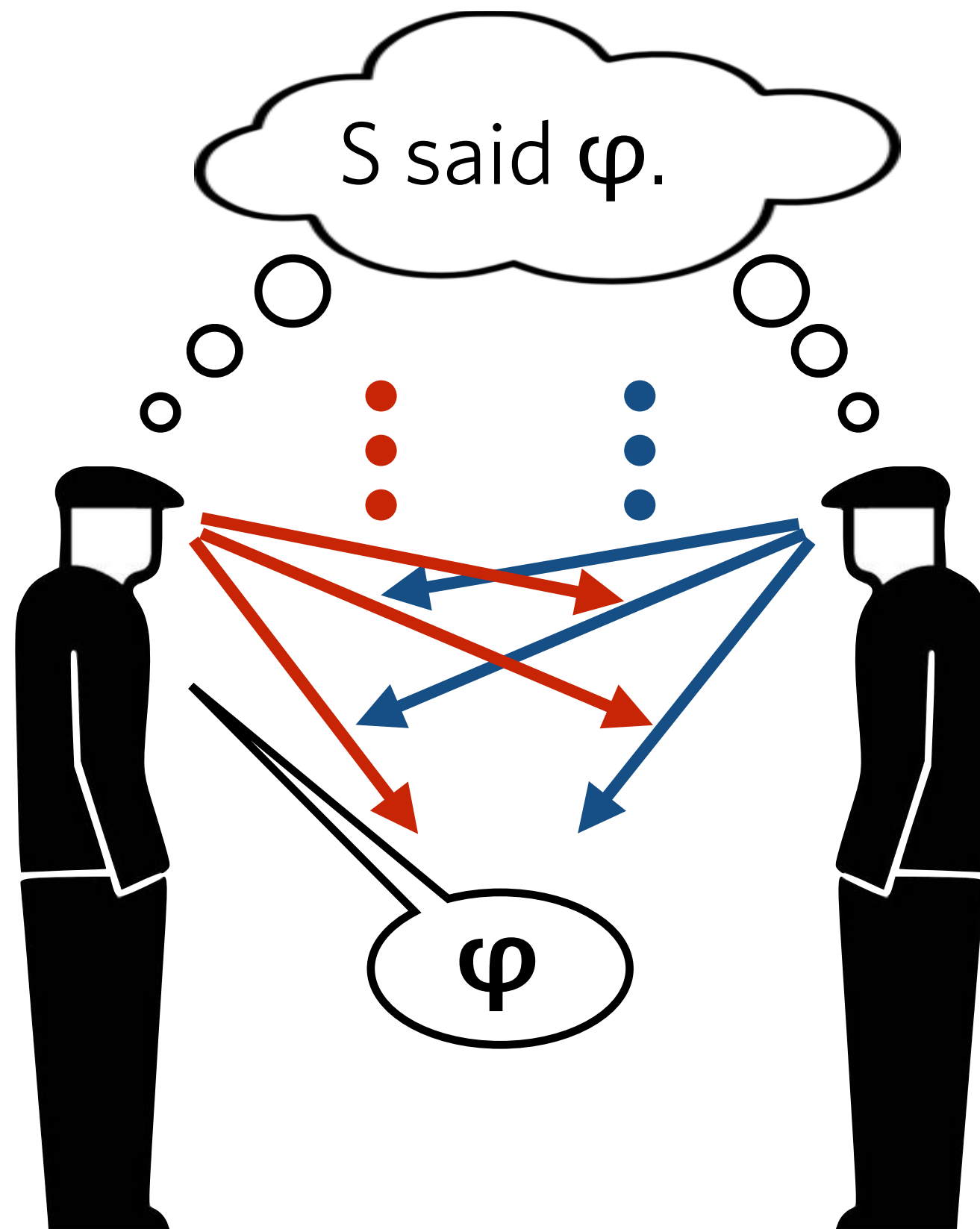
When the speaker and addressee are in a **shared situation** (Schiffer 1972; Clark & Marshall 1981).



# SHARED SITUATIONS



# SHARED SITUATIONS



# SECOND PROBLEM FOR DYNAMIC VIEWS: **BAD THEORY OF SPEECH ACTS**

## **Solution:**

Adopt a (slightly) different theory of speech acts.

My preferred option is Grice's original view.

# INTENTION-BASED SEMANTICS

cf. Grice, Strawson, Schiffer, Bach & Harnish, Neale

# INTENTION-BASED SEMANTICS

## A PRAGMATIC VIEW

To perform a speech act is to produce an utterance with an addressee-directed communicative intention.

## A METASEMANTIC VIEW

The semantic properties of expression types are to be explained in terms of the psychological states involved in using them to perform speech acts.

# MEANING AND INTENDING

By doing something,  $x$ ,  $S$ , **MEANT** something  
iff, for some audience,  $A$ , and response **R**,  $S$   
did  $x$  intending

(i)  $A$  to have a certain response **R**

(ii)  $A$  to recognise that  $S$  did  $x$  intending (1)

# MEANING AND INTENDING

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Different kinds of speech act are aimed at  
different kinds of responses

i.e., different values for **R**

# MEANING AND INTENDING

By doing something,  $x$ ,  $S$ , **MEANT** something  
iff, for some audience,  $A$ , and response **R**,  $S$   
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(i)  $A$  to have a certain response **R**

(ii)  $A$  to recognise that  $S$  did  $x$  intending (1)

To assert  $p$  is to communicatively intend for  
one's addressee to form a belief that  $p$ .

$$\mathbf{R} = \lambda \mathbf{M}_A . \mathbf{B}_A \subseteq p$$



# MEANING AND INTENDING

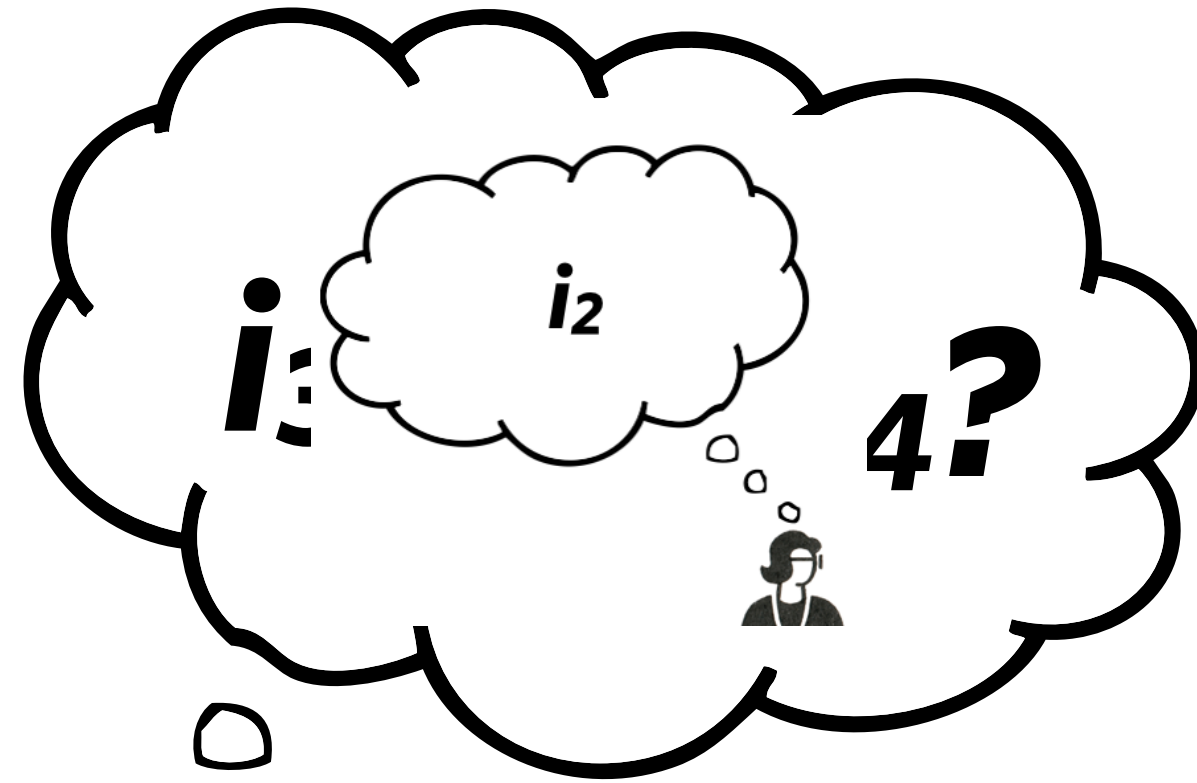
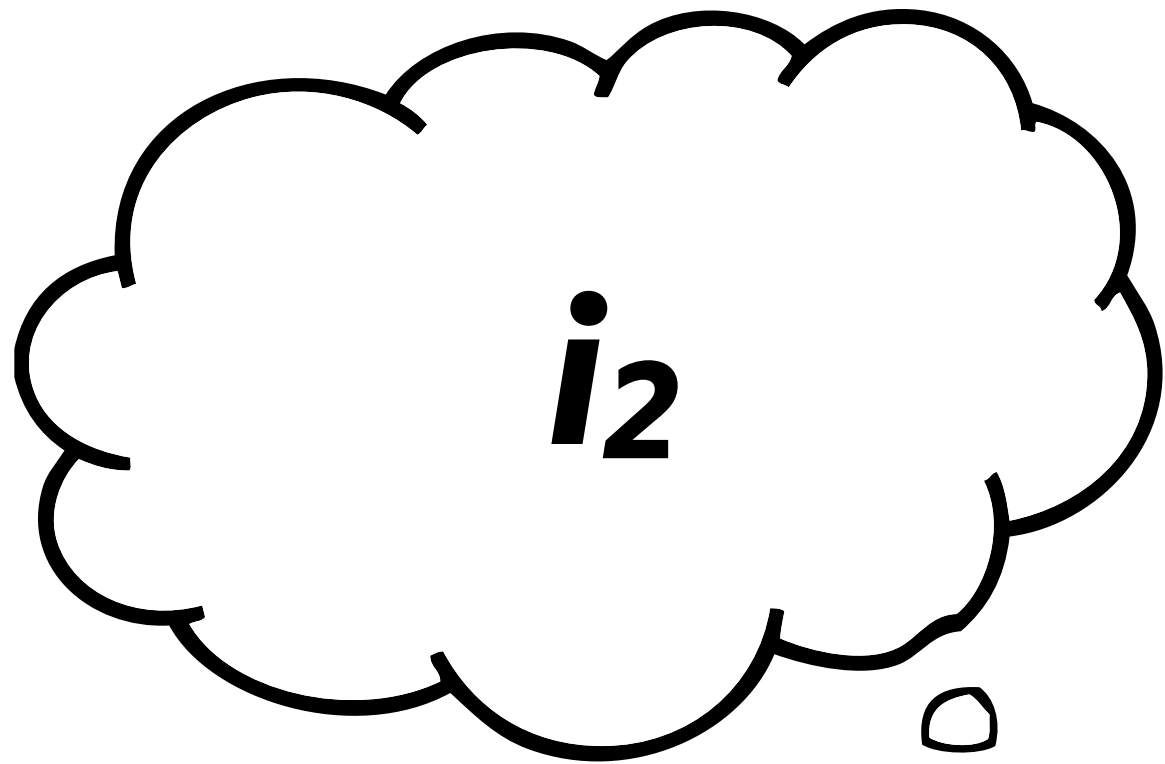
By doing something,  $x$ ,  $S$ , **MEANT** something iff, for some audience,  $A$ , and response **R**,  $S$  did  $x$  intending

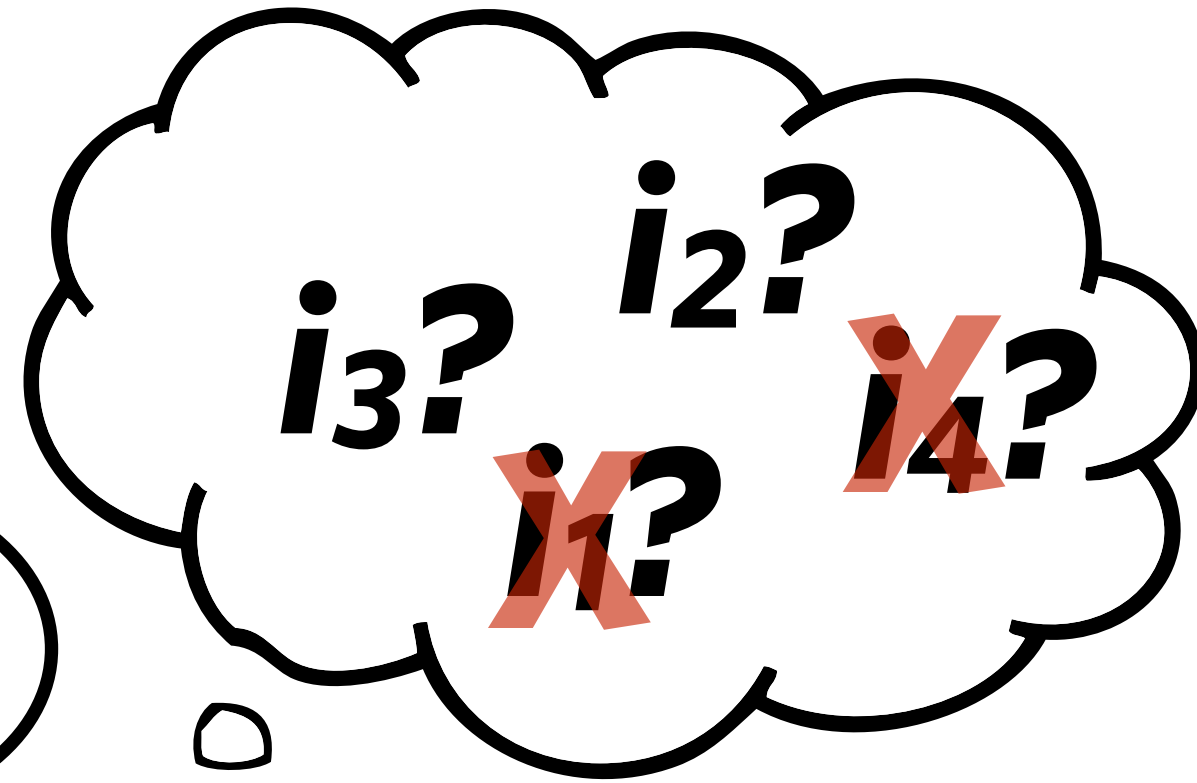
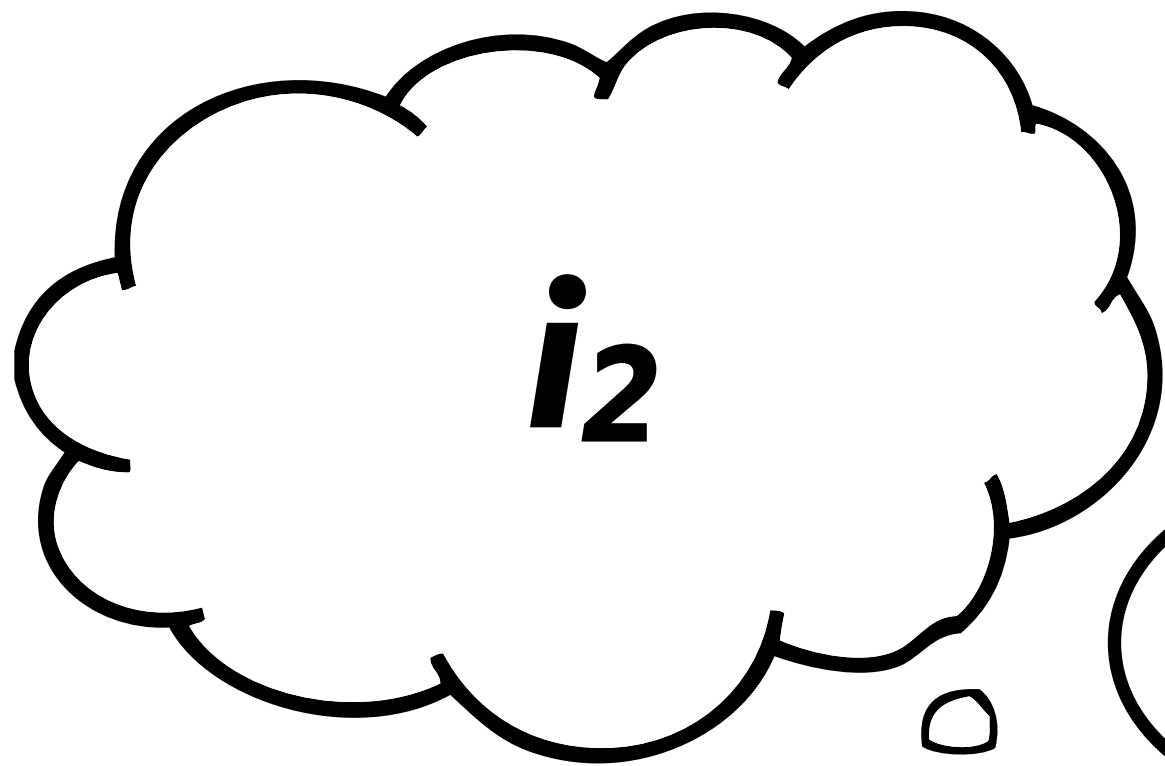
(i)  $A$  to have a certain response **R**

(ii)  $A$  to recognise that  $S$  did  $x$  intending (1)

To direct someone to  $\psi$  is to communicatively intend for them to form an intention to  $\psi$ .

$$\mathbf{R} = \lambda \mathbf{M}_A . \mathbf{I}_A \subseteq \{w : A \psi \text{ at } w\}$$





***$i_1?$***

***$i_2?$***

***$i_3?$***

***$i_4?$***



***$i_2$***

***$i_1?$***   
 ***$i_2?$***   
 ***$i_3?$***   
 ***$i_4?$***



***$i_2?$***   
 ***$i_3?$***



***$i_2$***

# SEMANTICS

...is the study of a component of the mind that computes partial and defeasible evidence about what speakers intend by their utterances.

Specifically, it computes **R** values  
(or at least properties of **R** values).

# METASEMANTICS

A clause  $\Phi$  has  $[\![\Phi]\!]$  as its semantic value for a speaker  $S$  in virtue of the fact that:

- a. If  $S$  were to communicatively intend to produce  $[\![\Phi]\!]$  in an addressee, they might utter an unembedded token of  $\Phi$ .
- b. If  $S$  were to perceive an unembedded utterance of  $\Phi$ , they would conclude that, if the speaker is being literal and direct (etc.), the speaker intends to produce  $[\![\Phi]\!]$  in their addressee.
- c. (a) and (b) are true in virtue of facts about the semantic component of  $S$ 's faculty of language.

# METASEMANTICS

For any intuitive instance of logical consequence,  $\Phi \models \Psi$ , the fact that it strikes us as valid is explained by our sensitivity to the following fact:

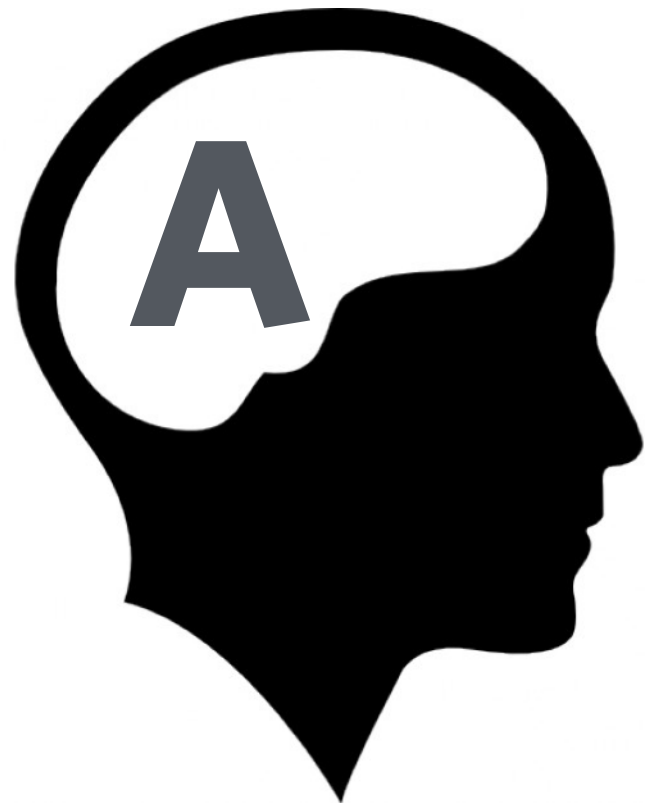
A structurally rational\* agent who is in mental state  $[\Phi]$  is also in mental state  $[\Psi]$ .

\*A structurally rational agent is one who exemplifies Bratman-style coherence relations.



# THE SEMANTICS

# COGNITIVE MODELS



$M_A$  determines:  
(in a way to be explained)

**$B_A$**

**$A$ 's BELIEF STATE**  
=the set of worlds compatible  
with what  $A$  believes

**$M_A$**

**$A$ 's COGNITIVE MODEL**  
=a set-theoretic representation  
of  $A$ 's beliefs and plans

**$I_A$**

**$A$ 's INTENTION STATE**  
=the set of worlds compatible  
with what  $A$  intends

# COGNITIVE MODELS

**$M_A$**

**$A$ 's COGNITIVE MODEL**

=a set-theoretic representation  
of  $A$ 's beliefs and plans

**...under the idealized assumption  
that  $A$  is structurally rational.**

# TWO KINDS OF IDEALIZATION

## FIRST: GALILEAN

**B A I A**

Conflate mental states with  
necessarily equivalent contents.

# TWO KINDS OF IDEALIZATION

## SECOND: MINIMALIST

**B A I A**

Mental states are consistent and closed under entailment.

# TWO KINDS OF IDEALIZATION

## SECOND: MINIMALIST

$$I_A \subseteq B_A$$

# TWO KINDS OF IDEALIZATION

## SECOND: MINIMALIST

$$I_A \subseteq B_A$$

### **Doxastic Constraint on Intending**

A can't intend to  $\psi$  if it is ruled out by A's beliefs that A will  $\psi$ .

# TWO KINDS OF IDEALIZATION

## SECOND: MINIMALIST

$$I_A \subseteq B_A$$

### Strict Means-End Coherence

If:

- (I) A intends to  $\varphi$ .
- (II) A believes that  $\psi$ ing is necessary for  $\varphi$ ing.

then:

- (III) A intends to  $\psi$ .



# COGNITIVE MODELS

$$I_A \subseteq B_A$$

## **In other words:**

We model an agent's plans as a selection function.

This function maps each belief state to a subset of itself, which is the set of worlds compatible with what the agent intends.

# COGNITIVE MODELS

$$I_A \subseteq B_A$$

## How to define plans as selection functions?

1. Stipulate it as a primitive
2.  $M_A = \langle B_A, X \rangle$ , where  $X$  is a set of intentions or preferences that imposes an ordering  $<_X$  on  $B_A$ .  $I_A$  is  $\max_{<_X}(B_A)$ . (Charlow 2014)
3. Construct  $M_A$  from  $A$ 's belief worlds and the **HYPERPLANS** compatible with  $A$ 's plans.

# PLANS AND HYPERPLANS

A's planning state,  $P_A$ , is a set of **HYPERPLANS**.

A **HYPERPLAN** for A is a selection function that maps each of A's possible belief states to the intersection of that belief state with one of A's **CHOICE WORLDS**.  
(cf. Yalcin 2012)

A's **CHOICE WORLDS** are sets of worlds that are equivalent with respect to all of the choices that A could ever have to make.

Intuitively: each of A's **HYPERPLANS** makes every choice that A could ever have to make.

# PLANS AND HYPERPLANS

$$M_A = B_A \times P_A$$

A's COGNITIVE MODEL is a set of world/hyperplan pairs.

A's BELIEF STATE is the set of all of the world coordinates.

A's PLANNING STATE is the set of all of the hyperplan coordinates.

# PLANS AND HYPERPLANS

Intuitively:  $\mathbf{P}_A$  is the set of  $A$ 's current fully specified practical options—ways of turning possible belief states into full life plans.

$$\mathbf{I}_A = \{w : (\exists h \in \mathbf{P}_A)(w \in h(\mathbf{B}_A))\}$$

$A$ 's **INTENTION STATE** is the set of worlds in  $A$ 's **BELIEF STATE** not ruled out by all of  $A$ 's current practical options.

# CLAUSAL SEMANTICS

The semantic values of clauses are properties of cognitive models:

For any sentence radical  $\varphi$ ,

$$[\![\vdash\varphi]\!]^c = \lambda M_A . B_A \subseteq [\![\varphi]\!]^c$$

$$[\![!\varphi]\!]^c = \lambda M_A . I_A \subseteq [\![\varphi]\!]^c$$

# PROBLEM FOR STATIC VIEWS: **MIXED COORDINATION**

(We're about to go into the bar together. I say:)

**Buy us drinks and I'll find a table.**

## NOTE:

- Needn't have a conditional meaning.
- Can mean roughly: 'I'll find a table. Buy me a drink.'
- Can be the consequent of a conditional:  
'If your friend is tending bar, buy us drinks and I'll find a table.'

# CONJUNCTION

Where  $\Phi, \Psi$  are sentences that may be imperatives, declaratives, or combinations of the two:

What is  $[\Phi \text{ and } \Psi]$ ?



# CONJUNCTION

$$\llbracket \Phi \text{ and } \Psi \rrbracket =$$

$$\lambda M . \llbracket \Phi \rrbracket(M) = 1 \text{ and } \llbracket \Psi \rrbracket(M) = 1$$

# CONJUNCTION

$\llbracket \text{Buy us drinks and I'll find a table} \rrbracket^c =$

$\lambda M . M \text{ intends to buy drinks and } M \text{ believes that } \text{speaker}_c \text{ will find a table}$

(The property of being a mind that intends to buy drinks and believes that  $\text{speaker}_c$  find a table.)

# PROBLEM FOR STATIC VIEWS: **MIXED COORDINATION**

(We're at a book store. Each of us has three books, but we only have enough money for five, total:)

**Put back Naked Lunch or I'll put back Waverley.**

(Starr ms)

## NOTE:

- Needn't have a conditional meaning.
- Can be the consequent of a conditional:  
'If we only have \$5, put back Naked Lunch or I'll put back Waverly.'

# DISJUNCTION

Where  $\Phi, \Psi$  are sentences that may be imperatives, declaratives, or combinations of the two:

What is  $\llbracket \Phi \text{ or } \Psi \rrbracket$ ?

# DISJUNCTION

## WEAK DISJUNCTION

$$\begin{aligned} & \llbracket \Phi \text{ or } \Psi \rrbracket = \\ & \lambda M . (\exists M^1, M^2) \left( \begin{array}{l} \llbracket \Phi \rrbracket(M^1) = 1 \text{ and} \\ \llbracket \Psi \rrbracket(M^2) = 1 \text{ and} \\ M^1 \cup M^2 := M \end{array} \right) \end{aligned}$$

# DISJUNCTION

## WEAK DISJUNCTION

[[Put back Naked Lunch or I'll put back Waverly]]<sup>c</sup> =

$\lambda M$  .  $M$  is in a state of either:

- (a) intending to put back Naked Lunch; or
- (b) believing that speakers will put back Waverly; or
- (c) indecision between options (a) and (b), but commitment to at least one.

# DISJUNCTION

A problem with **WEAK DISJUNCTION**:

- (1) A: I'll put back Naked Lunch.
- (2) B: Put back Naked Lunch *or* I'll put back Waverly.

If A is being sincere with (1), then B's response is redundant. So why doesn't it *sound* redundant?

# DISJUNCTION

A problem with **WEAK DISJUNCTION**:

- (1) A: Class is in room 505.
- (2) B: It's in 505 *or* it's in 506.

If A is being sincere with (1), then B's response is redundant. So why doesn't it *sound* redundant?



# DISJUNCTION

## WEAK DISJUNCTION

[[Put back Naked Lunch or I'll put back Waverly]]<sup>c</sup> =

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# DISJUNCTION

## WEAK DISJUNCTION

$\llbracket \text{Put back Naked Lunch or I'll put back Waverly} \rrbracket^c =$

$\lambda M . M$  is in a state of either:

- (a) ~~intending to put back Naked Lunch; or~~
- (b) ~~believing that speakers will put back Waverly; or~~
- (c) indecision between options (a) and (b), but commitment to at least one.

# DISJUNCTION

## STRONG DISJUNCTION

$$\llbracket \Phi \text{ or } \Psi \rrbracket =$$

$$\lambda M . (\exists M^1 : I_{M^1} \neq \emptyset) (\exists M^2 : I_{M^2} \neq \emptyset):$$

$$\left( \begin{array}{l} \llbracket \Phi \rrbracket(M^1) = 1 \text{ and} \\ \llbracket \Psi \rrbracket(M^2) = 1 \text{ and} \\ M^1 \cup M^2 := M \end{array} \right)$$

Intuitively: In uttering a disjunction, I intend for you to take both alternatives seriously, at least initially and for the purposes of practical reasoning.

# DISJUNCTION

## STRONG DISJUNCTION

[[Put back Naked Lunch or I'll put back Waverly]]<sup>c</sup> =

$\lambda M$  .  $M$  is in a state of indecision between intending to put back Naked Lunch and believing that speaker<sub>c</sub> will put back Waverly, but commitment to at least one of these options.

# CONDITIONAL

Where  $\Phi$  is a declarative and  $\Psi$  is a declarative, imperative, or combination of the two:

What is  $\llbracket \text{if } \Phi \text{ then } \Psi \rrbracket$ ?

# CONDITIONAL

## MAXIMAL SUBMODEL

A maximal  $\Phi$ -supporting submodel  $M^\Phi$  of  $M$  meets the following conditions:

- (i)  $M^\Phi \subseteq M$ ;
- (ii)  $\llbracket \Phi \rrbracket(M^\Phi) = 1$ ;
- (iii) There is no  $M^*$  such that:
  - $M^\Phi \subseteq M^* \subseteq M$ ; and
  - $\llbracket \Phi \rrbracket(M^*) = 1$

# CONDITIONAL

$$\llbracket \text{if } \Phi \text{ then } \Psi \rrbracket = \lambda M . (\forall M^\Phi) \llbracket \Psi \rrbracket (M^\Phi)$$

$M$  satisfies  $\llbracket \text{if } \Phi \text{ then } \Psi \rrbracket$  iff every maximal  $\Phi$ -satisfying submodel of  $M$  satisfies  $\Psi$ .

## Intuitively:

In uttering 'if  $\Phi$  then  $\Psi$ ', I intend you to enter a state of mind such that, if you were to also form the belief  $\llbracket \Phi \rrbracket$ , it would be irrational for you not to also enter the state  $\llbracket \Psi \rrbracket$ .

# CONDITIONAL

[[If Quinn is bartending, buy the first round]] =

$\lambda M_A$  . If A were to be in mental state  $M_A$  and believe that Quinn is bartending, A would intend to buy the first round.



**CONSEQUENCE (QUICKLY)**

# CONSEQUENCE (QUICKLY)

$\{\Phi_1 \dots \Phi_n\} \models \Psi$  iff:

$(\forall M)$  if  $\llbracket \Phi_1 \rrbracket(M)=1, \dots, \llbracket \Phi_n \rrbracket(M)=1$ , then  $\llbracket \Psi \rrbracket(M)=1$

$\Psi$  follows from  $\{\Phi_1 \dots \Phi_n\}$  iff every cognitive model that satisfies all of the premises also satisfied the conclusion.

# CONSEQUENCE (QUICKLY)

Buy me a drink.

You won't buy me a drink unless you go to the bar.

$\models$  So, go to the bar!

Attack if the weather is good.

The weather is good.

$\models$  So, attack!

# CONSEQUENCE (QUICKLY)

## ROSS'S PARADOX

Post the letter

$\neq$  Post the letter or burn the letter.

\*Note: this inference is blocked only if we adopt **STRONG DISJUNCTION**.

# CONSEQUENCE (QUICKLY)

## FREE CHOICE PERMISSION

Have tea or coffee.

$\models$  Have tea.

Sounds valid only if the conclusion is read as a weak use of the imperative: a permission, acquiescence, invitation, or instruction.

Here's clause for weak imperatives that would validate this inference:

$$\llbracket i\varphi \rrbracket^c = \lambda \mathbf{M}_A . \mathbf{I}_A \cap \llbracket \varphi \rrbracket^c \neq \emptyset$$

Intuitively: in saying 'have tea', my aim was for you to make having tea compatible with your plans (at least tentatively and for the purposes of practical reasoning).

**THANKS**